

## Hunger Games Research Paper Topics

An Untamed State Catching Fire (The Hunger Games, Book 2) Utopian and Dystopian Writing for Children and Young Adults Plunkitt of Tammany Hall Year of the Jungle: Memories from the Home Front Discoveries in the Economics of Aging Mockingjay (The Hunger Games, Book 3) Flicker The Maze Runner Movie Tie-In Edition (Maze Runner, Book One) When Charlie McButton Lost Power The Cellist of Sarajevo The Dark Fantastic Enduring Words A New Literacies Sampler Feminist Geopolitics Adolescents and Literacies in a Digital World Battle Royale Volume 1 Teaching Young Adult Literature Fahrenheit 451 The Hunger Games Florida Studies Thinking On The Page Hunger Girl Warriors A River Runs Through It The World is a Text: Writing About Visual and Popular Culture Consider the Lobster Gregor the Overlander The King Must Die Plato Peter Nimble and His Fantastic Eyes The Girl Who Was on Fire (Movie Edition) Approaching the Hunger Games Trilogy The Hunger Games and Philosophy Hunger: A Novella and Stories Becoming an Academic Key Issues in Secondary Education The Clan of the Cave Bear Drown The Lottery

### An Untamed State

A Haitian American woman survives a brutal kidnapping in this “commanding debut novel” from the New York Times–bestselling author of *Bad Feminist* (The New Yorker). Author and essayist Roxane Gay is celebrated for her incisive commentary on identity and culture, as well as for her bestselling nonfiction and short story collections. Now, with *An Untamed State*, she delivers a “breathtaking debut novel” (The Guardian, UK) of wealth in the face of crushing poverty, and the lawless anger produced by corrupt governments. Mireille Duval Jameson is living a fairy tale. The strong-willed youngest daughter of one of Haiti’s richest sons, she lives in the United States with her adoring husband and infant son, returning every summer to stay on her father’s Port-au-Prince estate. But the fairy tale ends when Mireille is kidnapped in broad daylight by a gang of heavily armed men, just outside the estate walls. Held captive by a man who calls himself The Commander, Mireille waits for her father to pay her ransom. As her father’s standoff with the kidnappers stretches out into days, Mireille must endure the torments of a man who despises everything she represents. *An Untamed State* is a “breathless, artful, disturbing and original” story of a willful woman attempting to find her way back to the person she once was, and of how redemption is found in the most unexpected of places (Meg Wolitzer, author of *The Interestings*).

### Catching Fire (The Hunger Games, Book 2)

Praise for First Edition: "Key Issues in Secondary Education" addresses crucial cross-curricular issues which are central to secondary schooling in the new millennium. We are confident that this book will make a major contribution to the

understanding of new teachers as they grapple with issues that go beyond subject boundaries and as they explore the fundamental issues which affect schools and young people today."- Donald McIntyre and Mike Younger This eagerly awaited second edition has been fully up-dated and revised with new chapters on the nature and measurement of intelligence and issues of race and racism in school and society. Other chapters addressing the rapidly changing world of educational policy and innovation have been substantially rewritten to take account of recent developments and current debates. All contributors write clearly and accessibly, without over-simplifying the complexity of the issues or the value they pose.

### **Utopian and Dystopian Writing for Children and Young Adults**

Set in a dark vision of the near future, a terrifying reality TV show is taking place. Twelve boys and twelve girls are forced to appear in a live event called The Hunger Games. There is only one rule: kill or be killed. When sixteen-year-old Katniss Everdeen steps forward to take her younger sister's place in the games, she sees it as a death sentence. But Katniss has been close to death before. For her, survival is second nature.

### **Plunkitt of Tammany Hall**

When eleven-year-old Gregor falls through a grate in the laundry room of his apartment building, he hurtles into the dark Underland, where spiders, rats and giant cockroaches coexist uneasily with humans. This world is on the brink of war, and Gregor's arrival is no accident. Gregor has a vital role to play in the Underland's uncertain future.

### **Year of the Jungle: Memories from the Home Front**

Includes 3 brand new essays on Gale, the Games, and Mockingjay! \*\*Already read the first edition of The Girl Who Was on Fire? Look for The Girl Who Was on Fire - Booster Pack in the Kindle store to get just the three new essays and the extra movie content.\*\* Katniss Everdeen's adventures may have come to an end, but her story continues to blaze in the hearts of millions worldwide. In The Girl Who Was on Fire - Movie Edition, sixteen YA authors take you back to the world of the Hunger Games with moving, dark, and funny pieces on Katniss, the Games, Gale and Peeta, reality TV, survival, and more. From the trilogy's darker themes of violence and social control to fashion and weaponry, the collection's exploration of the Hunger Games reveals exactly how rich, and how perilous, Panem, and the series, really is. • How does the way the Games affect the brain explain Haymitch's drinking, Annie's distraction, and Wiress' speech problems? • What does the rebellion have in common with the War on Terror? • Why isn't the answer to "Peeta or Gale?" as interesting as the question itself? • What should Panem have learned from the fates of other hedonistic societies throughout history—and what can we?

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### **Discoveries in the Economics of Aging**

Wherever we look today, popular culture greets us with “texts” that make implicit arguments; this book helps students to think and write critically about these texts. *The World Is a Text* teaches critical reading, writing, and argument in the context of pop-culture and visual examples, showing students how to “read” everyday objects and visual texts with basic semiotics. The book shows how texts of all kinds, from a painting to a university building to a pair of sneakers, make complex arguments through their use of signs and symbols, and shows students how to make these arguments in their own essays. This new edition is rich with images, real-world examples, writing and discussion prompts, and examples of academic and student writing. The first part of the book is a rhetoric covering argumentation, research, the writing process, and adapting from high-school to college writing, while the second part explores writing about specific cultural topics. Notes, instruction, and advice about research are woven into the text, with research instruction closely tied to the topic being discussed. New to the updated compact edition are chapters on fashion, sports, and nature and the environment.

### **Mockingjay (The Hunger Games, Book 3)**

#### **Flicker**

By embracing a rapidly changing digital world, the so-called millennial adolescent is proving quite adept at breaking down age-old distinctions among disciplines, between high- and low-brow media culture, and within print and digitized text types. *Adolescents and Literacies in a Digital World* explores the significance of digital technologies and media in youth's negotiated approaches to making meaning within a broad array of self-defined literacy practices. Organized around a series of case studies, this book blends theories of an attention economy, generational differences, communication technologies, and neoliberal enactive texts with actual accounts of adolescents' use of instant messaging, shape-shifting portfolios, critical inquiry, and media production.

### **The Maze Runner Movie Tie-In Edition (Maze Runner, Book One)**

An electrifying picture book from the author of *The Hunger Games*. Charlie McButton likes computer games so much, he never plays with anything else. When a thunderstorm knocks out the electricity, his tech empire comes tumbling down, and

his whole world loses power. He needs batteries--FAST. But the only triple A's he can find are in his little sister's talking doll. Will he resort to desperate measures and cause his little sister to have a meltdown of her own? Or will he snap out of his computer craze long enough to realize he can have fun with her, even without batteries? Suzanne Collins, author of the bestselling Hunger Games trilogy, and award-winning illustrator Mike Lester team up for a hilarious and timely tale that will crack up young computer addicts and those who love them.

### **When Charlie McButton Lost Power**

Narrated by a longtime New York City ward boss, this volume reveals the successful application of corrupt practices such as patronage-based appointments and the exercise of power for personal gain.

### **The Cellist of Sarajevo**

New York Times Bestseller: This retelling of the Greek myth of Theseus, king of Athens, is “one of the truly fine historical novels of modern times” (The New York Times). In myth, Theseus was the slayer of the child-devouring Minotaur in Crete. What the founder-hero might have been in real life is another question, brilliantly explored in *The King Must Die*. Drawing on modern scholarship and archaeological findings at Knossos, Mary Renault’s *Theseus* is an utterly lifelike figure—a king of immense charisma, whose boundless strivings flow from strength and weakness—but also one steered by implacable prophecy. The story follows Theseus’s adventures from Troizen to Eleusis, where the death in the book’s title is to take place, and from Athens to Crete, where he learns to jump bulls and is named king of the victims. Richly imbued with the spirit of its time, this is a page-turner as well as a daring act of imagination. Renault’s story of Theseus continues with the sequel *The Bull from the Sea*. This ebook features an illustrated biography of Mary Renault including rare images of the author.

### **The Dark Fantastic**

This volume contains a variety of essays about Florida literature and history by scholars from across the state representing every kind of institution of higher learning, from community colleges to small liberal arts institutions to large universities. The essays in the first section, *Pedagogy*, focus on the college classroom and the challenges facing institutions of higher learning in Florida. The essays in *Old Florida* explore a number of writers – including Zora Neale Hurston, Jack Kerouac, and Williams S. Burroughs – who, at various points in their careers, called Florida home. The final section, *Contemporary Florida*, continues to identify the state’s place within larger literary, cultural, and political traditions.

## **Enduring Words**

This book addresses Suzanne Collins's work from a number of literary and cultural perspectives in an effort to better understand both its significance and its appeal. It takes an interdisciplinary approach to the Hunger Games trilogy, drawing from literary studies, psychology, gender studies, media studies, philosophy, and cultural studies. An analytical rather than evaluative work, it dispenses with extended theoretical discussions and academic jargon. Assuming that readers are familiar with the entire trilogy, the book also avoids plot summary and character analysis, instead focusing on the significance of the story and its characters. It includes a biographical essay, glossaries, questions for further study, and an extensive bibliography. Instructors considering this book for use in a course may request an examination copy here.

## **A New Literacies Sampler**

A seemingly ordinary village participates in a yearly lottery to determine a sacrificial victim.

## **Feminist Geopolitics**

This volume examines a variety of utopian writing for children from the 18th century to the present day, defining and exploring this new genre in the field of children's literature. The original essays discuss thematic conventions and present detailed case studies of individual works. All address the pedagogical implications of work that challenges children to grapple with questions of perfect or wildly imperfect social organizations and their own autonomy. The book includes interviews with creative writers and the first bibliography of utopian fiction for children.

## **Adolescents and Literacies in a Digital World**

Against all odds, Katniss Everdeen has won the annual Hunger Games with fellow district tribute Peeta Mellark. But it was a victory won by defiance of the Capitol and their harsh rules. Katniss and Peeta should be happy. After all, they have just won for themselves and their families a life of safety and plenty. But there are rumors of rebellion among the subjects, and Katniss and Peeta, to their horror, are the faces of that rebellion. The Capitol is angry. The Capitol wants revenge.

## **Battle Royale Volume 1**

This brilliant novel with universal resonance tells the story of three people trying to survive in a city rife with the extreme fear of desperate times, and of the sorrowing cellist who plays undaunted in their midst. One day a shell lands in a bread

line and kills twenty-two people as the cellist watches from a window in his flat. He vows to sit in the hollow where the mortar fell and play Albinoni's Adagio once a day for each of the twenty-two victims. The Adagio had been re-created from a fragment after the only extant score was firebombed in the Dresden Music Library, but the fact that it had been rebuilt by a different composer into something new and worthwhile gives the cellist hope. Meanwhile, Kenan steels himself for his weekly walk through the dangerous streets to collect water for his family on the other side of town, and Dragan, a man Kenan doesn't know, tries to make his way towards the source of the free meal he knows is waiting. Both men are almost paralyzed with fear, uncertain when the next shot will land on the bridges or streets they must cross, unwilling to talk to their old friends of what life was once like before divisions were unleashed on their city. Then there is "Arrow," the pseudonymous name of a gifted female sniper, who is asked to protect the cellist from a hidden shooter who is out to kill him as he plays his memorial to the victims. In this beautiful and unforgettable novel, Steven Galloway has taken an extraordinary, imaginative leap to create a story that speaks powerfully to the dignity and generosity of the human spirit under extraordinary duress. From the Hardcover edition.

### **Teaching Young Adult Literature**

Take Charge of Your Writing--and Dazzle Your Instructors! It can be a challenge to achieve writing excellence, but it doesn't have to be mysterious, and it's definitely not impossible. To present powerful ideas effectively in your college essays, you need to break away from rigid rules and structures and start thinking on the page. With this book, you'll learn how to actively engage with a text, analyze it, draw informed conclusions, and then make solid claims about what you have observed. Thinking on the Page will also help you:

- Think critically about what you're reading and draw questions and ideas directly from the text
- Approach your essay as a story rather than a formula
- Work through your ideas by graphing, listing, charting, and drawing
- Incorporate relevant outside research
- Edit your final essay and polish it to perfection

Whether you're in college or high school, you need to communicate your ideas effectively through writing. Thinking on the Page provides innovative tools tailored to the way you learn and write, enabling you to produce thoughtful, analytical, and meaningful work, both in school and beyond.

### **Fahrenheit 451**

From the beloved and award-winning author Junot Díaz, a spellbinding saga of a family's journey through the New World. A coming-of-age story of unparalleled power, Drown introduced the world to Junot Díaz's exhilarating talents. It also introduced an unforgettable narrator—Yunior, the haunted, brilliant young man who tracks his family's precarious journey from the barrios of Santo Domingo to the tenements of industrial New Jersey, and their epic passage from hope to loss to something like love. Here is the soulful, unsparing book that made Díaz a literary sensation.

## **The Hunger Games**

An interdisciplinary study of the condition of narrative fiction in the age of its supposed obsolescence.

## **Florida Studies**

How is it that a patch of flickering light on a wall can produce experiences that engage our imaginations and can feel totally real? From the vertigo of a skydive to the emotional charge of an unexpected victory or defeat, movies give us some of our most vivid experiences and most lasting memories. They reshape our emotions and worldviews--but why? In *Flicker*, Jeff Zacks delves into the history of cinema and the latest research to explain what happens between your ears when you sit down in the theatre and the lights go out. Some of the questions *Flicker* answers: Why do we flinch when Rocky takes a punch in Sylvester Stallone's movies, duck when the jet careens towards the tower in *Airplane*, and tap our toes to the dance numbers in *Chicago* or *Moulin Rouge*? Why do so many of us cry at the movies? What's the difference between remembering what happened in a movie and what happened in real life--and can we always tell the difference? To answer these questions and more, *Flicker* gives us an engaging, fast-paced look at what happens in your head when you watch a movie.

## **Thinking On The Page**

Thanks to the success of franchises such as *The Hunger Games* and *Twilight*, young adult literature has reached a new level of prominence and popularity. Teens and adults alike are drawn to the genre's coming-of-age themes, fast pacing, and vivid emotional portrayals. The essays in this volume suggest ways high school and college instructors can incorporate YA texts into courses in literature, education, library science, and general education. The first group of essays explores key issues in YA literature, situates works in cultural contexts, and addresses questions of text selection and censorship. The second section discusses a range of genres within YA literature, including both realistic and speculative fiction as well as verse narratives, comics, and film. The final section offers ideas for assignments, including interdisciplinary and digital projects, in a variety of courses.

## **Hunger**

“Outstanding...exceptionally well written, organized and presented...recommended”—Midwest Book Review Quest narratives are as old as Western culture. In stories like *The Odyssey*, *The Lord of the Rings*, *Star Wars* and *Harry Potter*, men set out on journeys, fight battles and become heroes. Women traditionally feature in such stories as damsels in need of

rescue or as the prizes at the end of heroic quests. These narratives perpetuate predominant gender roles by casting men as active and women as passive. Focusing on stories in which popular teenage heroines—Buffy Summers, Katniss Everdeen and Disney’s Princess Merida—embark on daring journeys, this book explores what happens when traditional gender roles and narrative patterns are subverted. The author examines representations of these characters across various media—film, television, novels, posters, merchandise, fan fiction and fan art, and online memes—that model concepts of heroism and girlhood inspired by feminist idea

### **Girl Warriors**

NEW YORK TIMES bestselling author Suzanne Collins has created a deeply moving autobiographical picture book about a father who must go off to the war in Vietnam -- and the daughter who stays behind. When young Suzy's father leaves for Vietnam, she struggles to understand what this means for her and her family. What is the jungle like? Will her father be safe? When will he return? The months slip by, marked by the passing of the familiar holidays and the postcards that her father sends. With each one, he feels more and more distant, until Suzy isn't sure she'd even recognize her father anymore. This heartfelt and accessible picture book by Suzanne Collins, the NEW YORK TIMES bestselling author of the Hunger Games series, is accompanied by James Proimos's sweet and funny illustrations. This picture book will speak to any child who has had to spend time away from a parent.

### **A River Runs Through It**

Ayla, an injured and orphaned child adopted by a primitive tribe, carries within her the seed and hope of humankind in this epic of survival and destiny set at the dawn of prehistory. Reissue.

### **The World is a Text: Writing About Visual and Popular Culture**

The narrator and his brother become fascinated with fly fishing and the Big Blackfoot River

### **Consider the Lobster**

Do lobsters feel pain? Did Franz Kafka have a funny bone? What is John Updike's deal, anyway? And what happens when adult video starlets meet their fans in person? David Foster Wallace answers these questions and more in essays that are also enthralling narrative adventures. Whether covering the three-ring circus of John McCain's 2000 presidential race, plunging into the wars between dictionary writers, or confronting the World's Largest Lobster Cooker at the annual Maine



Lobster Festival, Wallace projects a quality of thought that is uniquely his and a voice as powerful and distinct as any in American letters.

### **Gregor the Overlander**

A philosophical exploration of Suzanne Collins's New YorkTimes bestselling series, just in time for the release ofThe Hunger Games movie Katniss Everdeen is "the girl who was on fire," but she is alsothe girl who made us think, dream, question authority, and rebel.The post-apocalyptic world of Panem's twelve districts is a divided society on the brink of war and struggling to survive, while theCapitol lives in the lap of luxury and pure contentment. At everyturn in the Hunger Games trilogy, Katniss, Peeta, Gale, and theirmany allies wrestle with harrowing choices and ethical dilemmasthat push them to the brink. Is it okay for Katniss to break thelaw to ensure her family's survival? Do ordinary moral rules applyin the Arena? Can the world of The Hunger Games shine alight into the dark corners of our world? Why do we often enjoywatching others suffer? How can we distinguish between what's Realand Not Real? This book draws on some of history's most engagingphilosophical thinkers to take you deeper into the story and its themes, such as sacrifice, altruism, moral choice, and gender. Gives you new insights into the Hunger Games series and its keycharacters, plot lines, and ideas Examines important themes such as the state of nature, war,celebrity, authenticity, and social class Applies the perspective of some of world's greatest minds, suchas Charles Darwin, Thomas Hobbes, Friedrich Nietzsche, Plato, andImmanuel Kant to the Hunger Games trilogy Covers all three books in the Hunger Games trilogy An essential companion for Hunger Games fans, this book willtake you deeper into the dystopic world of Panem and into the mindsand motivations of those who occupy it.

### **The King Must Die**

Reads from back to front and from right to left.

### **Plato**

The study of new literacies is quickly emerging as a major research field. This book «samples» work in the broad area of new literacies research along two dimensions. First, it samples some typical examples of new literacies - video gaming, fan fiction writing, weblogging, role play gaming, using websites to participate in affinity practices, memes, and other social activities involving mobile technologies. Second, the studies collectively sample from a wide range of approaches potentially available for researching and studying new literacies from a sociocultural perspective. Readers will come away with a rich sense of what new literacies are, and a generous appreciation of how they are being researched.

## **Peter Nimble and His Fantastic Eyes**

"Julia Annas provides an incisive exploration of the many-sided and elusive genius whose wide-ranging, bold, and influential ideas continue to challenge, provoke, and inspire us today"--Page 4 of cover.

## **The Girl Who Was on Fire (Movie Edition)**

"Spare and haunting tales that ask ordinary questions about that extraordinary emotion: love."—Chicago Tribune The novella and five stories that make up this collection reveal the lives of immigrant families haunted by lost loves: a ghost seduces a young girl into a flooded river; a mother commands a daughter to avenge her father's death; and in the title novella, a woman speaks from beyond the grave about her tragic marriage to an exiled musician whose own disappointments nearly destroyed their two daughters.

## **Approaching the Hunger Games Trilogy**

Building on a trans-disciplinary, feminist project that foregrounds the bodies of those at the 'sharp end' of various forms of international activity, such as immigration, development and warfare, the chapters included in this book cover a variety of sites, concerns, and hopes. These range from the fraught geopolitics of marriage and birth in Ladakh, India, to the fate of detained migrant children in the U.S., and from the human rights abuses of women and children in Uzbekistan to the body politics of aid workers in Afghanistan. The collective aim is to expose the force relations that operate through and upon those bodies, such that particular subjectivities are enhanced, constrained, and put to work, and particular corporealities are violated, exploited, and often abandoned. Oriented around issues of security, population, territory, and nationalism, these chapters expose the proliferating bodies of geopolitics, not simply as the bearers of socially demarcated borders and boundaries, but as vulnerable corporealities, seeking to negotiate and transform the geopolitics they both animate and inhabit. This book was originally published as a special issue of *Gender, Place and Culture: A Journal of Feminist Geography*.

## **The Hunger Games and Philosophy**

The oldest members of the Baby-Boomer generation are now crossing the threshold of eligibility for Social Security and Medicare with extensive and significant implications for these programs' overall spending and fiscal sustainability. Yet the aging of the Baby Boomers is just one part of the rapidly changing landscape of aging in the United States and around the world. The latest volume in the NBER's Economics of Aging series, *Discoveries in the Economics of Aging* assembles incisive analyses of the most recent research in this expanding field of study. A substantive focus of the volume is the well-

documented relationship between health and financial well-being, especially as people age. The contributors explore this issue from a variety of perspectives within the context of the changing demographic landscape. The first part of the volume explores recent trends in health measurement, including the use of alternative measurement indices. Later contributions explore, among other topics, alternate determinants of health, including retirement, marital status, and cohabitation with family, and the potential for innovations, interventions, and public policy to improve health and financial well-being.

### **Hunger: A Novella and Stories**

The greatly anticipated final book in the New York Times bestselling Hunger Games trilogy by Suzanne Collins. The Capitol is angry. The Capitol wants revenge. Who do they think should pay for the unrest? Katniss Everdeen. The final book in The Hunger Games trilogy by Suzanne Collins will have hearts racing, pages turning, and everyone talking about one of the biggest and most talked-about books and authors in recent publishing history!!!!

### **Becoming an Academic**

A fireman in charge of burning books meets a revolutionary school teacher who dares to read. Depicts a future world in which all printed reading material is burned.

### **Key Issues in Secondary Education**

The first book in the blockbuster phenomenon The Maze Runner series now features chapters from the highly-anticipated series conclusion, The Fever Code, the book that finally reveals the story of how the maze was built! This special movie tie-in edition includes an eight-page full-color insert with photos from the film. The Maze Runner and Maze Runner: The Scorch Trials are now major motion pictures featuring the star of MTV's Teen Wolf, Dylan O'Brien; Kaya Scodelario; Aml Ameen; Will Poulter; and Thomas Brodie-Sangster. The third movie, Maze Runner: The Death Cure, will hit screens in 2018. When Thomas wakes up in the lift, the only thing he can remember is his name. He's surrounded by strangers—boys whose memories are also gone. Outside the towering stone walls that surround them is a limitless, ever-changing maze. It's the only way out—and no one's ever made it through alive. Then a girl arrives. The first girl ever. And the message she delivers is terrifying: Remember. Survive. Run. Also look for James Dashner's edge-of-your-seat MORTALITY DOCTRINE series! Praise for the Maze Runner series: A #1 New York Times Bestselling Series A USA Today Bestseller A Kirkus Reviews Best Teen Book of the Year An ALA-YASLA Best Fiction for Young Adults Book An ALA-YALSA Quick Pick "[A] mysterious survival saga that passionate fans describe as a fusion of Lord of the Flies, The Hunger Games, and Lost."—EW.com "Wonderful action writing—fast-paced...but smart and well observed."—Newsday "[A] nail-biting must-read."—Seventeen.com "Breathless,

cinematic action.”—Publishers Weekly “Heart pounding to the very last moment.”—Kirkus Reviews “Exclamation-worthy.”—Romantic Times “James Dashner’s illuminating prequel [The Kill Order] will thrill fans of this Maze Runner [series] and prove just as exciting for readers new to the series.”—Shelf Awareness, Starred “Take a deep breath before you start any James Dashner book.”-Deseret News

### **The Clan of the Cave Bear**

A field guide to living in the academic trenches without losing your mind (or your heart), *Becoming an Academic* confirms that—no matter what your experience is in academia—you are not alone.

### **Drown**

*Peter Nimble and His Fantastic Eyes* is the utterly beguiling tale of a ten-year-old blind orphan who has been schooled in a life of thievery. One fateful afternoon, he steals a box from a mysterious traveling haberdasher—a box that contains three pairs of magical eyes. When he tries the first pair, he is instantly transported to a hidden island where he is presented with a special quest: to travel to the dangerous Vanished Kingdom and rescue a people in need. Along with his loyal sidekick—a knight who has been turned into an unfortunate combination of horse and cat—and the magic eyes, he embarks on an unforgettable, swashbuckling adventure to discover his true destiny. Praise for *Peter Nimble and His Fantastic Eyes* “Auxier has a juggler’s dexterity with prose that makes this fantastical tale quicken the senses.” –Kirkus Reviews

### **The Lottery**

From the New York Times bestselling author of *Bad Feminist*: a searingly honest memoir of food, weight, self-image, and learning how to feed your hunger while taking care of yourself. “I ate and ate and ate in the hopes that if I made myself big, my body would be safe. I buried the girl I was because she ran into all kinds of trouble. I tried to erase every memory of her, but she is still there, somewhere. . . . I was trapped in my body, one that I barely recognized or understood, but at least I was safe.” In her phenomenally popular essays and long-running Tumblr blog, Roxane Gay has written with intimacy and sensitivity about food and body, using her own emotional and psychological struggles as a means of exploring our shared anxieties over pleasure, consumption, appearance, and health. As a woman who describes her own body as “wildly undisciplined,” Roxane understands the tension between desire and denial, between self-comfort and self-care. In *Hunger*, she explores her past—including the devastating act of violence that acted as a turning point in her young life—and brings readers along on her journey to understand and ultimately save herself. With the bracing candor, vulnerability, and power that have made her one of the most admired writers of her generation, Roxane explores what it means to learn to take care

## Read Book Hunger Games Research Paper Topics

of yourself: how to feed your hungers for delicious and satisfying food, a smaller and safer body, and a body that can love and be loved—in a time when the bigger you are, the smaller your world becomes.

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