

Disposable A History Of Skateboard Art

Hosoi Surf to Skate Thank You Skateboarding Disposable Skateboarding LA The History of Surfing New Skateboard Graphics Skateboarding Is Not a Fashion Agents Provocateurs Skateboard Stickers The Skateboard Art of Jim Phillips Back in the Day The World Atlas of Tattoo Built to Grind Stickerbomb Skateboard A Secret History of the Ollie Impossible Locals Only Skateboarding and the City Surf, Skate and Rock Art of Jim Phillips Made for Skate: 10th Anniversary Edition Skate the World FDR Skatepark The Answer is Never Boob Skateboard Retrospective The Skateboard The Disposable Skateboard Bible The Boy Who Looked Like Lincoln Jackass Welcome to Venice California Concrete Tracker-Forty Years of Skateboard History The Mutt The Concrete Wave Art on Deck The Big Brother Book Lamb Land Made for Skate Skateboard Museum Zine Collection

Hosoi

This is the first book to celebrate the use of stickers in skateboarding. Showing the full spectrum of skate sticker art, it brings together over 350 of the most memorable stickers ever produced. Stickers became extremely important in the late 1980s and early 90s when many smaller, skater-owned companies emerged—they are an easy way to get brands noticed and virtually every board graphic is also available in sticker form. Nearly every skater has a sticker collection of some sort, either on a bedroom door, on the fridge or in a shoe box. From Wes Humpston and Dogtown's stickers in the 1970s to Birdo at Consolidated's "Don't Do It" campaign, Skateboard Stickers features the very best designs, selected by pro skateboarders past and present. It includes sticker-related stories and articles, such as the story of Death skateboards or Jim Phillips' legendary Screaming Hand sticker logo for Speed Wheels Santa Cruz, and features quotes from skateboarders describing what stickers mean to them.

Surf to Skate

The addition of 200 new pages of content bring this already massive tome up to date with tons of new photos, illustrations and text. In the skateboard universe the evolution of riding technique, skateboard decks, graphics and art are well documented. Until now, however, skateboard shoes have received little attention. Made for Skate tells the story of skateboard footwear as seen through the eyes of those who lived it. Along with the classics by companies such as Vans, Airwalk, Etnies, and Duffs it features hard-to-find and one-of-a-kind shoes that emerged throughout almost five decades of skate history, all photographed superlatively. This book provides an exhaustive overview of the history and styles of skate shoes and is based on the collection of the Museum of Skateboard History in Stuttgart, Germany. Discover, for instance, why the legendary Bones Brigade had to scrounge for shoes at the height of their fame and how key design features such

as the lace saver provided protection and functionality. Skate personalities we meet include Stacy Peralta, Lance Mountain, Tony Hawk, Rodney Mullen, Steve Caballero, Natas Kaupas, Don Brown, Paul Rodriguez, Chad Muska, Mike Vallely, Adrian Lopez, Mark Gonzalez, Tim Gavin, and many more. Shoe designers featured include James Arizumi, Jeremy Fish, Andy Howell and Todd Bratrud.

Thank You Skateboarding

The first complete monograph of the goddess of Pop Surrealism. Discover and understand one of the most fascinating voices of contemporary art. A major figure in Pop-Surrealism, Marion Peck is a unique artist on the contemporary scene. Simultaneously inspired by Peter Bruegel and Pee Wee Herman, modern kitsch, and ancient magic, she is the author of a distinctive and considerable body of work over the last twenty years. Containing paintings from throughout her career, new essays and an in-depth interview, this beautiful volume initiates the reader into Marion Peck's completely unique graphic, poetic, and fantastic world like never before.

Disposable

Skateboard stickers have always been highly collectable, and this will be the first book to bring together some of the most popular stickers, both classic and new. At a time when skateboarding has already established itself in the mainstream, and is now coming back into the 'cool', the book will have massive appeal, combining a nostalgic 'revival' element appealing to the older generation of skaters, while also having a big appeal to current younger skateboard enthusiasts. The book will also have global appeal due to the widespread popularity of skateboarding culture. The book will feature stickers from the following brands: Alien Workshop, REAL, Toy Machine, Girl, and Santa Cruz. Approximately 30 stickers will be included from each brand.

Skateboarding LA

Artist and musician Ric Clayton has been at the flashpoint of several cultural movements originating in Venice, California. His illustrations for thrash punk band Suicidal Tendencies are instantly recognizable around the world. Clayton was in the mix just as punk and metal cross-pollinated in the early 80s, but he also stood at the crossroads of the Dogtown skating scene and cholo culture in Los Angeles. Impossibly, Clayton embodied and portrayed all of these movements simultaneously in his artwork. In *Welcome to Venice* you'll enjoy a generous serving of this riveting artist's output.

The History of Surfing

Long time skateboard artist Sean Cliver has put together this staggering survey of over 1000 skateboard graphics from the early 80s to the start of the 00s, creating an indispensable insiders history as he did so. Alongside his own history, Sean has assembled a wealth of recollections and stories from prominent artists and skateboarders such as Andy Howell, Barry McGee, Ed Templeton, Steve Caballero, and Tony Hawk. The end result is a fascinating historical account of art in the skateboard subculture, as told by those directly involved with shaping its legendary creative face. Now, 10 years after its first printing, the graphics and stories within are as provocative as they day they were first conceived.

New Skateboard Graphics

Skateboarding Is Not a Fashion

A collection of photographs of young Californians skateboarding in the 1970s is accompanied by an interview with the photographer.

Agents Provocateurs

A world-champion freestyle skateboarder traces the history of skating as well as the story of his own life, describing his family of overachievers, his father's disapproval of the author's skating ambitions, the disability that challenged his career, and his successes as an extreme sportsperson and multi-million-dollar skateboard company owner.

Skateboard Stickers

A mix of Tony Hawk and Brian Welch comes together in skateboarding legend Christian Hosoi, who reveals everything about his rise, fall, and redemption, in this amazing tell-all—from being named the greatest skater of all time to bottoming out on drugs to finally finding redemption through God. Fans of Slater Kelly's Pipe Dreams and Brian Welch's Save Me From Myself, and followers of Tony Alva, Jay Adams, and Steve Caballero, will be captivated by this extraordinary, star-studded story, a gripping read that ranges from the heart of the 1980s skateboarding scene to the inside of a prison, from Hollywood parties to intense prayer sessions. Hosoi: My Life as a Skateboarder Junkie Inmate Pastor takes readers to the heart of one little-known world after another—and he portrays them in all their gore and glory for all the world to see.

The Skateboard Art of Jim Phillips

Surf to Skate - Volume 2 picks up where the first tome left off. In the 70s skateboarding gear made quantum leaps in performance and aesthetics. On the performance side, experimentation ruled the decade. The polyurethane wheel forever obsolesced the clay and metal models of the 60s. Meanwhile, the decks grew larger as manufacturers tried different materials ranging from plywood to fiberglass and composites of the two. On the aesthetic front, skateboarding had become a lifestyle with a fashion of its own. Textile patterns, wild colours and Hawaiian themes all co-mingled, projecting a casual lifestyle.

Back in the Day

Now in a more compact format, Back in the Day is a timeless and nostalgic collection of photographs documenting the skateboarding scene in the 1970s. William Sharp began taking surfing photographs in southern California in the early seventies and was quickly drawn into the nascent skateboard scene, shooting friends emulating surfing moves on pavement. By 1975 he was brought in as a staff photographer for the magazine Skateboard World. During the next five years he documented the meteoric rise of the movement, capturing thousands of photographs along the way. Back in the Day features hundreds of Sharp's astounding photos from this era. The work is priceless, not only for its documentary value, but for the beautiful and poetic images captured and later developed by Sharp himself (many in black and white). Pipes in Arizona, aqueducts in California, pools all over the place, the locales and images must be seen to be believed. Ozzie Ausband signed on as an editor of the project, collecting present day quotes and assisting with the paring down of Sharp's massive photo archive. Sharp's epic photos are populated by the vanguard of the scene such as Tony Alva, Jay Adams, Jerry Valdez, Steve Caballero, and Jay Smith, among many others. This is a must have for fans and collectors of the original large format released in 2017.

The World Atlas of Tattoo

This retrospective on Jim's skateboard art bobards the reader wth colorful skateboard decks, logos, ad art, ad layouts, photos and stickers to illustrate the history of skateboarding from the urethane revolution up to the present. You are invited for a ride, an inside view of Phillips Studios, to observe the wacky world of his crazed studio artists, and examine their graphic assignments. The story traces the roots of skateboarding with more than a half-century of Phillips' involvement. It provides insight into the creative evolution of the sport and the worldwide interest and influence that has occurred from this California artist.

Built to Grind

Matt Warshaw knows more about surfing than any other person on the planet. After five years of research and writing, Warshaw has crafted an unprecedented history of the sport and the culture it has spawned. At nearly 500 pages, with 250,000 words and more than 250 rare photographs, *The History of Surfing* reveals and defines this sport with a voice that is authoritative, funny, and wholly original. The obsessive nature of this endeavor is matched only by the obsessive nature of surfers, who will pore through these pages with passion and opinion. A true category killer, here is the definitive history of surfing.

Stickerbomb Skateboard

The story of the simple skateboard is part thriller, part underground, underdog success tale. It's chock-full of innovations, far-out graphic artistry, and ever-more-incredible hot-dogging feats. And the story's told in this book with contributions from the stars themselves—Tony Hawk, Stacey Peralta, Jeff Ho, the Dogtown Z-Boys, and more. Beautifully illustrated with historical posters, ads, and memorabilia along with new action photography, studio skateboard shots, and unique portraits of the stars, this is a fitting tribute to an American classic.

A Secret History of the Ollie

This is a beautiful collection of five of the zines that were published by the Skateboard Museum in recent years. It includes 'Off the Wall Since 1966', 'DIY - The History of Creative Culture in Skateboarding', 'No Shitty Ads', a zine on the T-shirt and board collection of Jason Jessee, and a zine on the skateboard art of Harry Blitzstein.

Impossible

A pictorial tour of skateboard graphics ranges from spreads of full-board designs to detailed crops of patterns and graphics and includes interviews with designers and creators of major skateboard brands.

Locals Only

Hit the streets with 200 exhilarating photographs of the world's greatest professional skateboarders in action. In this dynamic collection, award-winning photographer Jonathan Mehring takes us from New York to Hong Kong to Istanbul and beyond as he sets out to capture the heart and soul of skate culture on six continents. Featuring stars like Tony Hawk, Nyjah Huston, and Eric Koston, Mehring's images have been published in top skateboarding magazines, and ESPN named him one of the sport's ten most influential people. Now, in his first book, Mehring invites us along on his exhilarating photo

adventures across six continents. By capturing these experiences on camera and including complementary images contributed by other top skate photographers, Mehring presents an exciting and artful look at skate culture around the world. With an adrenaline rush on every page, this book celebrates the joy of skateboarding and its power to inspire young people to overcome obstacles-on the board and off.

Skateboarding and the City

Thousands of artistic graphic illustrations, from motorcycles to health food and including rock posters, surf, and skateboard art, jump off these pages. Bold and dynamic "bad boy" and "hippie" themes in bright and startling colors command your attention to the incredible detail included. Jim Phillips delights in original imagery to convey his unique reflections of the popular world. Since 1962, he has published award-winning graphic designs for cartoons, skateboards, t-shirts, stickers, rock posters, and ad art. The works assembled for this book, from collections world-wide, represent over fifty years of creativity and document the powerful youth movement in America.

Surf, Skate and Rock Art of Jim Phillips

A skating journalist traces the history of skateboarding from its origins in Southern California's beach towns forty years ago, describing his personal experiences of the sport in different cultures throughout the world, its influence on major trends, and its top pioneers. Original.

Made for Skate: 10th Anniversary Edition

Skateboarding is both a sport and a way of life. Creative, physical, graphic, urban and controversial, it is full of contradictions - a billion-dollar global industry which still retains its vibrant, counter-cultural heart. Skateboarding and the City presents the only complete history of the sport, exploring the story of skate culture from the surf-beaches of '60s California to the latest developments in street-skating today. Written by a life-long skater who also happens to be an architectural historian, and packed through with full-colour images - of skaters, boards, moves, graphics, and film-stills - this passionate, readable and rigorously-researched book explores the history of skateboarding and reveals a vivid understanding of how skateboarders, through their actions, experience the city and its architecture in a unique way.

Skate the World

FDR Skatepark began its life in 1996 with a few small obstacles built by the City of Philadelphia in an attempt to meet the

needs of a growing community. In true D-I-Y fashion, local skaters soon gathered their resources and began the ongoing construction of a space of their own design. As the world's largest D-I-Y skateboard park, today FDR is recognized throughout the world as a landmark in the skateboarding community. A photographic history of FDR, this book contains work from more than 25 contributors, from amateurs with disposable cameras to professional photographers. Side by side with the actual skateboarding are photos of wildfires, box cutter wounds, riot police, and drunks shooting sewer rats. Complete with oral histories gathered from park locals, this one-of-a-kind record documents the legend and landscape of the past fifteen years under the bridge.

FDR Skatepark

An invaluable resource, Art on Deck represents the most cohesive examination to date of Supreme's skateboard output. For 25 years, Supreme's skateboard collaborations have represented an iconic intersection between art and skate culture, ultimately birthing an entire culture of skateboard art. This book features original images of all decks, including ultra-rare and unreleased pieces such as the "LV" Cease-and-Desist series, the "Japan-only Jesus," and the Louis Vuitton x Supreme trunk, from the world's only complete collection, as well as "in-the-field" shots from noted photographers including Los Angeles-based @baariksgallery and Johannesburg's I See A Different You. Exploring the history of Supreme's artistic collaborations, from pieces with now-legendary contemporary artists including Kaws, Damien Hirst, Takashi Murakami, Christopher Wool, Jeff Koons, and Richard Prince, as well as underground icons including Raymond Pettibon, Harmony Korine, and Larry Clark, Art on Deck contains original photography, artist interviews, and discussion from the design and fashion critic Byron Hawes.

The Answer is Never

"The Tracker book is so important because future generations will be able to learn about skateboarding history--who was involved with it, and how it all happened. It will blow their minds."--Christian Hosoi
Back in 1975, the Tracker Fultrack was the first truck in history made specifically for skateboarding by skateboarders to incorporate high quality, performance and strength. Trackers truly were (and still are) the Trucks You Can Trust. Four decades later, those four words continue to be the driving force of the brand. TRACKER - Forty Years of Skateboard History is a collection of photos and stories about Tracker and its rich history from the perspective of the people who worked there, as well as the professional riders and photographers who made Tracker a major icon in the skateboard world. This coffee table size book features a skateboarding historic timeline from the early 1900's to the present. There are over 1492 color and black and white photos, drawings and scans illustrating the skateboarding story of Tracker Trucks in this 388 page, hardcover book.

Boob

The way apparel has been worn and created by skateboarders over the past 50 years has had a tremendous impact on popular culture at large. In *Skateboarding Is Not A Fashion*, the authors have taken great effort to document all aspects of this aesthetic movement; from its roots in the 1950s as an offshoot of surfing culture, through the early 1980s when skateboarding "found itself" after a crucial underground period of soul searching and DIY expressions of individuality. Early generations of surfers and skaters wore coastal lifestyle brands such as Jantzen, Hang Ten, Jams, Vans and Hobie. As the culture progressed and developed its own distinct identity, brands core to the scene such as Vans, Santa Cruz, Powell-Peralta, Sims, Alva, Jimmy'Z and many more jumped into the fray with their own apparel. Nearly every area of garment design was touched by skate wear's aesthetic-- influencing the design and fashion of innumerable media from printed T-shirts to board shorts and denim to track suits along the way. Telling the inside story of skate couture in the words of those who lived it, *Skateboarding Is Not A Fashion* features original commentary from designers, company founders, and pro skateboarders who have defined skateboarding's look for entire generations. Skate personalities we meet include Stacy Peralta, Lance Mountain, Tony Alva, Brad Bowman, Steve Olson, Steve Caballero, Steve Van Doren, and many more. *Skateboarding Is Not A Fashion* even addresses the design influence of accessories and safety gear ranging from helmets to kneepads and gloves, not to mention accessories such as bags. Skateboarding's unique attitude and style have captured the imagination of millions over the decades--and *Skateboarding Is Not A Fashion Vol 1*. is the culture's magnum opus lookbook.

Skateboard Retrospective

MADE FOR SKATE tells the story of skateboard footwear as seen through the eyes of those who lived it. Along with the classics by companies such as Vans, Airwalk, Etnies and Duffs it features hard-to-find and one-of-a-kind shoes that emerged throughout almost five decades of skate history all photographed superlatively. This book provides an exhaustive overview of the history and styles of skate shoes and is based on the collection of the Museum of Skateboard History in Stuttgart, Germany.

The Skateboard

This incredible book combines a history of skateboarding that spans the twentieth century; 693 color photos of decks, wheels, trucks, and other gear that illustrate the sports's dramatic changes in design and graphics; photos of famous riders in action over seven decades; a huge list of skateparks in the USA; and a glossary to help the newcomer get a handle on skateboard lingo. Full pricing information is provided. This book is a required reference for skateboarders, past and present.

The Disposable Skateboard Bible

Celebrate the 10th anniversary of the greatest skateboard deck compilation with this special print edition of The Disposable Skateboard Bible. With the release of Disposable: A History of Skateboard Art in 2004, author Sean Cliver made a brilliant attempt at artfully cataloging every important skateboard deck ever released. In the process, he created a classic, but was left feeling less than satisfied. Ever the completist, the gaping omissions in the first book gnawed at him and drove him to envision compiling the ultimate encyclopedia of Skateboard decks. While Disposable was beautiful, capturing the essence of the aesthetic, The Disposable Skateboard Bible sets out to be the ultimate guide. The author's industry insider status (in 1989 he landed his first job as a designer at Powell-Peralta) allows him to guide readers through the culture and experience, the art and the mania of the skate world with authority and expertise. While the boards take center stage, fascinating vignettes and recollections by an A-list of skateboarding personalities from Tony Hawk to Mike Vallely, Mark Gonzales to Stacy Peralta and more.

The Boy Who Looked Like Lincoln

Eight-year-old Benjy, who is always being teased because he resembles Abraham Lincoln, learns to accept and appreciate his face when he attends a special summer camp.

Jackass

Skateboarding: the background, technicality, culture, rebellion, marketing, conflict, and future of the global sport as seen through two of its most influential geniuses Since it all began half a century ago, skateboarding has come to mystify some and to mesmerize many, including its tens of millions of adherents throughout America and the world. And yet, as ubiquitous as it is today, its origins, manners, and methods are little understood. The Impossible aims to get skateboarding right. Journalist Cole Louison gets inside the history, culture, and major personalities of skating. He does so largely by recounting the careers of the sport's Yoda—Rodney Mullen, who, in his mid-forties, remains the greatest skateboarder in the world, the godfather of all modern skateboarding tricks—and its Luke Skywalker—Ryan Sheckler, who became its youngest pro athlete and a celebrity at thirteen. The story begins in the 1960s, when the first boards made their way to land in the form of off-season surfing in southern California. It then follows the sport's spikes, plateaus, and drops—including its billion-dollar apparel industry and its connection with art, fashion, and music. In The Impossible, we come to know intimately not only skateboarding, but also two very different, equally fascinating geniuses who have shaped the sport more than anyone else.

Welcome to Venice

Southern California is the birthplace of skateboard culture and, even though skateparks may be found worldwide today, it is where these parks continue to flourish as architects, engineers and skateboarders collaborate to refine their designs. The artist Amir Zaki grew up skateboarding, so he has an understanding of these spaces and, as someone who has spent years photographing the built and natural landscape of California, he has a deep appreciation of the large concrete structures not only as sculptural forms, but also as significant features of the contemporary landscape, belonging to a tradition of architecture and public art. To capture the images in this book, Zaki photographed in the early-morning light, climbing inside the bowls and pipes while there were no skaters around. Each photograph is a composite of dozens of shots taken with a digital camera mounted on a motorized tripod head. The resulting images are incredibly high resolution and can be printed at a large scale with no loss of detail. Their look is unusual in that Zaki's lens is somewhat telephoto, which has the effect of flattening space, yet the angle of view is often quite wide, which exaggerates spatial depth. The technology also allows Zaki to photograph certain areas from difficult positions that would otherwise be impossible to capture. Zaki makes the point that, by climbing deep inside these spaces, the visual experience is fundamentally different from viewing them from outside. In his text, Tony Hawk - one of world's best-known professional skateboarders - describes how Zaki's photographs of empty skateparks and open skies evoke memories of the idyllic freedom and the sense of potential that he felt when he first visited a skatepark as a child and saw skaters flying like birds in and out of the concrete pools and bowls. Hawk has skated in some of the parks featured in this book, and for him several of Zaki's images, taken from the skater's perspective, recall the experience of trying to learn a particular trick. A beautiful full pipe that looks like a barrelling wave may be, for Hawk and other seasoned skateboarders, a perfect example of function and form fitting together flawlessly in a well-designed skatepark. In his essay, the Los Angeles-based architect Peter Zellner offers a different perspective. Skateparks are made by excavating large open areas of land within city parks. The forms inside them may represent ocean waves, mountainous terrain and other features from nature, but they are permanently frozen in cement like Brutalist architecture. Every shape, line, transition, hip, tombstone, coping, stair, flow, tile, bowl, pipe, spine, rail, ledge, roll-in, kidney, clover, square and bank serves a specific purpose - to provide a challenging thrill and maximum pleasure for the rider. In this sense, skateparks epitomize function over form. In Zaki's mesmerizing photographs, however, these concrete landscapes suggest a more complex and integrated relationship with the history of design and architecture in Southern California.

California Concrete

Thank You Skateboarding by Ricky Roberts III highlights many benefits of skateboarding and the positive impact it has on the people's lives that do it. Touching on the unwavering amounts of determination skateboarding fosters, describing how it

becomes a source of life-long friendships, and much more, this book pays tribute to the different ways skateboarding contributes to the overall well-being of peoples' lives. Whether you currently skateboard, once did, or have a skateboarder in your life, this book is written for you.

Tracker-Forty Years of Skateboard History

Traces the development of the sport and its equipment, and includes profiles and photographs of top-notch skaters through the years

The Mutt

A photo retrospective commemorating the hit MTV show's 10th anniversary includes stills from the best Jackass segments featuring Johnny Knoxville, Steve-O, Wee-Man, Bam Margera and more, as well as photos from group's early days at Big Brother magazine, in a book with plenty of skateboard tricks, practical jokes and all-around stupid stunts. TV tie-in.

The Concrete Wave

Inside the complex and misunderstood world of professional street skateboarding On a sunny Sunday in Los Angeles, a crew of skaters and videographers watch as one of them attempts to land a “heel flip” over a fire hydrant on a sidewalk in front of the Biltmore Hotel. A staff member of the hotel demands they leave and picks up his phone to call the police. Not only does the skater land the trick, but he does so quickly, and spares everyone the unwanted stress of having to deal with the cops. This is not an uncommon occurrence in skateboarding, which is illegal in most American cities and this interaction is just part of the process of being a professional street skater. This is just one of Gregory Snyder’s experiences from eight years inside the world of professional street skateboarding: a highly refined, athletic and aesthetic pursuit, from which a large number of people profit. Skateboarding LA details the history of skateboarding, describes basic and complex tricks, tours some of LA's most famous spots, and provides an enthusiastic appreciation of this dangerous and creative practice. Particularly concerned with public spaces, Snyder shows that skateboarding offers cities much more than petty vandalism and exaggerated claims of destruction. Rather, skateboarding draws highly talented young people from around the globe to skateboarding cities, building a diverse and wide-reaching community of skateboarders, filmmakers, photographers, writers, and entrepreneurs. Snyder also argues that as stewards of public plazas and parks, skateboarders deter homeless encampments and drug dealers. In one stunning case, skateboarders transformed the West LA Courthouse, with Nike’s assistance, into a skateable public space. Through interviews with current and former professional skateboarders, Snyder vividly expresses their passion, dedication and creativity. Especially in relation to the city's architectural features—ledges,

banks, gaps, stairs and handrails—they are constantly re-imagining and repurposing these urban spaces in order to perform their ever-increasingly difficult tricks. For anyone interested in this dynamic and daunting activity, Skateboarding LA is an amazing ride.

Art on Deck

A lavishly illustrated global exploration of the vast array of styles and most significant practitioners of tattoo from ancient times to today. Tattoo art and practice has seen radical changes in the 21st century, as its popularity has exploded. An expanding number of tattoo artists have been mining the past for lost traditions and innovating with new technology. An enormous diversity of styles, genres, and techniques has emerged, ranging from geometric blackwork to vibrant, painterly styles, and from hand-tattooed works to machine-produced designs. With over 700 stunning color illustrations, this volume considers historical and contemporary tattoo practices in Europe, the Americas, the Middle East, North and Sub-Saharan Africa, Asia, Australia, and the Pacific Islands. Each section, dedicated to a specific geographic region, features fascinating text by tattoo experts that explores the history and traditions native to that area as well as current styles and trends. The World Atlas of Tattoo also tracks the movement of styles from their indigenous settings to diasporic communities, where they have often been transformed into creative, multicultural, hybrid designs. The work of 100 notable artists from around the globe is showcased in this definitive reference on a widespread and intriguing art practice.

The Big Brother Book

Every culture has a creation myth, and skateboarding is no different. The Ollie forged a new identity for skateboarding after its invention in the 1970s, and it lies at the root of nearly every significant move in street skating today. This groundbreaking no-handed aerial has also affected the evolution of surfing and snowboarding, and has left a permanent impression upon popular culture and language. This, then, is the story of the Ollie, the history and technology that set the stage for its creation, the pioneers who made it happen, and the skaters who used it to start a revolution.

Lamb Land

No other magazine pushed the boundaries of skateboarding and pop culture like Big Brother, the raunchiest, rowdiest magazine to come out of the 1990s. Constantly at the center of much-deserved controversy, the rag has been decried as pornography, bought and unexpectedly dropped by Larry Flynt of the Hustler empire, and credited as the genesis of the Jackass universe; it was also the champion of unknown skaters and featured some of today's biggest names in skate culture when they were just children. Now author Sean Cliver puts a bow on the publication with The Big Brother Book, a collection

of covers and spreads from every issue of the notorious publication. Featuring high-quality scans of the magazine itself no production or layout files remain in existence with just enough text to explain what's going on and choice quotes from each issue, this book makes it easy as well as fun to stoop to Big Brother's level.

Made for Skate

Skateboard Museum Zine Collection

Skateboard graphics took a quantum leap in offensive potential after the sport was reborn in the '90s. Artists such as Marc McKee, Todd Francis, Johnny 'Mojo' Munneryn, Winston Tseng and others brought dark humour and politically incorrect topics to the forefront of their illustrations, aiming to raise serious issues and skewer values. Agents Provocateurs asks new questions of this boundary-pushing artistic genre and its place over the years. Did it save skateboarding? Are these controversial topics still relevant 20 years later?

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